

# Android bootanimation

```
cd /lab/radxa/bootanimation  
make
```

```
make upload
```

Copy bootanimation.zip into /lab/raxda\*common/system/media

desc.txt

```
512 256 30  
p 1 0 part0  
p 0 0 part1
```

- '512' is the width of the animation
- '256' is the height of the animation
- '30' is the desired fps of the animation
- 'p' defines a animation part
- '1' how many times this animation part loops
- '0' defines a pause (max 10)
- 'part0' is the folder name where the animation images are
- 'p' defines another animation part
- '0' defines that it loops forever (until android starts)
- '0' defines a pause
- 'part1' is the folder for the second animation part.

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