Redisegni

Enable "import images as plane" add-on

Select texture mode

Import image as plane

- select "use alpha"
- select "Z Transparency"

7 \rightarrow SPACE \rightarrow Align camera to view

Motion:

- select object (image, lamp,)
- grab keyframe I \rightarrow LocRotScale
- ... move, scale, ...
- go latest frame SHIFT R
- grab keyframe I \rightarrow LocRotScale

From: https://wiki.csgalileo.org/ - **Galileo Labs**

Permanent link: https://wiki.csgalileo.org/tips/blender/redisegni?rev=1429113755

Last update: 2015/04/15 18:02

