Blender Video Editor

Concepts

There are n channels: channel 0 is seen in top of other, channel with major number is seen in top of others.

Stripes

Edit strip \rightarrow Blend \rightarrow Over Drop Edit strip \rightarrow Image Offest \rightarrow X,Y

Select strip and Add \rightarrow Effect strip \rightarrow Transform

Add proxy and timecode "Record Run" for every strip to have faster video preview.

Transitions

Make strip overlapping in two channels. Select first strip, hold shift and select second. Then Add \rightarrow Effect strip \rightarrow gamma cross

Keys

- m: marker
- CTRL+m: rename marker
- HOME: adjust timeline
- k: cut (soft)
- b: box area selection
- SHIFT+b: box area zoom
- g: move selected objects
- h: mute strip. When transform a strip mute original.
- e: set end frame
- s: set start frame
- PAGEUP/PAGEDOWN: navigate in strip edge

blur object

- * SHIFT+F2 to enter "video clip editor" mode
- * open video with top centered button
- * adjust video setting as in the picture

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optional: enable proxy mode clicking on "Build Proxy / Timecode"



optional: close video and reopen proxied version (in same folder as original in subfolder proxy)



move to desired frame and add mark on object



iterate with "Track markers" button (CTRL+T) and grab mark (G) on failed frames



select mask menu



add circle or square mask



drag on position (G) and parent with mask (CTRL+P)



add "Video Editing Workspace" with top "+" button



move to first frame and add movie clip



add adjustement layer



add mask in "Add strip modifier" in modifiers tab



select mask input type ande select Mask in Mask field



add effect strip \rightarrow gaussian blur



select 20 in effect strip to blur masked area



adjust output video params and render with CTRL+F12



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