

Blender 2.8

fix boolean operations

Sometimes boolean difference fails. Before try on each object:

- edit mode
- select all vertices A
- vertex (top menu) → Merge Vertices → by distance (this operation remove duplicate vertices)

hide / show

- select (multiple) object and SHIFT+H to hide others
- recall others with ALT+H

From:
<https://wiki.csgalileo.org/> - **Galileo Labs**



Permanent link:
<https://wiki.csgalileo.org/tips/blender?rev=1581749073>

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