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## **Unreal**

## **Build from sources**

Register and access to:

- nvidia developer account
- Epic Games account
- github account

On first two accounts bind github account.

Two branches:

- Unreal with flex
- Unreal

```
# clone
git clone https://github.com/NvPhysX/UnrealEngine.git
# complete download of dependencies and binaries
cd UnrealEngine
./Setup.sh
```

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https://wiki.csgalileo.org/ - Galileo Labs

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