

Radxa Android

Build

Screen resolution

To have full-hd **/system/build.prop**

```
video.use.overlay=0
```

In build system change for example *radxa_udoo_common/Android.mk* and touch file *build/tools/buildinfo.sh* to rebuild build.prop with “make -j4” operation.

```
PRODUCT_PROPERTY_OVERRIDES += \  
    video.use.overlay=0
```

Upload

```
./mkimage.sh ota  
sudo /lab/radxa/upgrade_tool di -b rockdev/Image/boot.img  
sudo /lab/radxa/upgrade_tool uf rockdev/update.img
```

Boot animation

Put bootanimation.zip into /system/media folder (see [theme repo](#))

For example

```
adb remount  
adb push bootanimation.zip /system/media
```

Post installation

Screen calibration

[TSCalibration2](#)

From:

<https://wiki.csgalileo.org/> - **Galileo Labs**

Permanent link:

<https://wiki.csgalileo.org/tips/radxa/android?rev=1425035689>

Last update: **2015/02/27 12:14**

