

Radxa Android

Build

Screen resolution

To have full-hd **/system/build.prop**

```
video.use.overlay=0
```

In build system change for example *radxa_udoo_common/Android.mk* and touch file *build/tools/buildinfo.sh* to rebuild build.prop with “make -j4” operation.

```
PRODUCT_PROPERTY_OVERRIDES += \
    video.use.overlay=0
```

Upload

```
./mkimage.sh ota
sudo /lab/radxa/upgrade_tool di -b rockdev/Image/boot.img
sudo /lab/radxa/upgrade_tool uf rockdev/update.img
```

Boot animation

Put bootanimation.zip into /system/media folder (see [theme repo](#))

For example

```
adb remount
adb push bootanimation.zip /system/media
```

Post installation

Screen calibration

[TSCalibration2](#)

From:
<https://wiki.csgalileo.org/> - **Galileo Labs**



Permanent link:
<https://wiki.csgalileo.org/tips/radxa/android?rev=1425035712>

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